



Update on AMPL Extensions for Stochastic Programming

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AMPL: a language for
mathematical programming problems:

$$\begin{aligned} & \text{minimize } f(x) \\ & \text{s.t. } \ell \leq c(x) \leq u, \end{aligned}$$

with $x \in \mathfrak{R}^n$ and $c : \mathfrak{R}^n \rightarrow \mathfrak{R}^m$ given algebraically and some x_i discrete.



AMPL goals

- Easy transcription from math (*avoid mistakes*)
- Explicit indexing (*no hidden magic*)
- Declare before use (*one-pass reading*)
- Separate model, data, commands (*orthogonality*)
- Separate solvers (*open solver interface*)
- Update entities as needed (*lazy evaluation*)
- Builtin math. prog. stuff (*presolve, reduced costs*)
- Aim for large scale nonlinear (*sparsity, generality*)



Example model: dieti.mod

```
set NUTR; set FOOD;
param cost {FOOD} > 0;
param f_min {FOOD} >= 0;
param f_max {j in FOOD} >= f_min[j];
param n_min {NUTR} >= 0;
param n_max {i in NUTR} >= n_min[i];
param amt {NUTR,FOOD} >= 0;
var Buy {j in FOOD} integer >= f_min[j], <= f_max[j];
minimize Total_Cost:
    sum {j in FOOD} cost[j] * Buy[j];
subject to Diet {i in NUTR}:
    n_min[i] <= sum {j in FOOD} amt[i,j] * Buy[j]
    <= n_max[i];
```



Example data file: diet2a.dat (beginning)

```
data;
```

```
set NUTR := A B1 B2 C NA CAL ;
```

```
set FOOD := BEEF CHK FISH HAM MCH MTL SPG TUR ;
```

```
param:      cost    f_min    f_max :=  
  BEEF      3.19     2         10  
  CHK       2.59     2         10  
  FISH      2.29     2         10  
  HAM       2.89     2         10  
  MCH       1.89     2         10  
  MTL       1.99     2         10  
  SPG       1.99     2         10  
  TUR       2.49     2         10 ;
```



Example data file continued: diet2a.dat

```
param:      n_min  n_max  :=  
  A         700   20000  
  C         700   20000  
  B1        700   20000  
  B2        700   20000  
  NA         0    50000  
  CAL 16000  24000 ;
```

```
param amt (tr):
```

```
      A    C    B1    B2    NA    CAL  :=  
BEEF  60   20   10   15   938   295  
CHK   8    0   20   20  2180   770  
FISH  8   10   15   10   945   440  
HAM   40   40   35   10   278   430  
MCH   15   35   15   15  1182   315  
MTL   70   30   15   15   896   400  
SPG   25   50   25   15  1329   370  
TUR   60   20   15   10  1397   450 ;
```



Example session

```
ampl: model dieti.mod; data diet2a.dat;
```

```
ampl: option solver scplex; solve;
```

```
CPLEX 11.2.0: optimal integer solution; objective 119.3
```

```
12 MIP simplex iterations; 6 branch-and-bound nodes
```

```
ampl: display Buy;
```

```
Buy [*] :=
```

```
BEEF    9
```

```
  CHK    2
```

```
FISH    2
```

```
  HAM    8
```

```
  MCH   10
```

```
  MTL   10
```

```
  SPG    7
```

```
  TUR    2
```

```
;
```



Stochastic Programming — Motivation

Data often not known exactly, e.g.,

- prices
- demands
- rainfall
- transit times
- interest rates
- inflation rates



Stochastic Programming Approaches

Approaches include

- Modifying objective: instead of minimizing $f(x)$,
 - minimize $E(f(x))$
 - minimize $E(f(x)) + \alpha Var(f(x))$
- Modifying constraints: instead of satisfying a constraint exactly,
 - satisfy with probability $1 - \epsilon$
 - fail to satisfy with probability ϵ



What's random?

Potentially random entities include

- lower and upper bounds on
 - variables
 - constraints
- coefficients, e.g.,
 - costs
 - returns
 - rates
- function arguments



AMPL extension: random variables

Debated whether to add “*random parameters*” or “*random variables*”.

Internally, they act like nonlinear variables, and “random variable” is a conventional term, so **random** in a **var** declaration introduces a random variable:

```
var x random;
```

Declarations may specify a value (with **=** or **default**):

```
var y random = Uniform01();
```

or subsequently be assigned:

```
let x := Normal(0,2);
```



Dependent random variables

Dependent random variables may only be declared in `var ... =` and `var ... default` declarations:

```
var x random;
```

```
var y = x + 1;
```

Random variables may appear as variables in constraint and objective declarations:

```
s.t. Demand: sum {i in A} build[i] >= y;
```



Seeing random variable values

Printing commands see random variables as strings expressing distributions...

```
var x random = Normal01();  
var y = x + Uniform(3,5);  
display x, y;
```

gives

```
x = 'Normal01()'  
y = 'Uniform(3, 5) + x'
```



Sampling random variables

```
display {1..5} (Sample(x), Sample(y));
```

gives

```
:      Sample(x)  Sample(y)      :=  
1      1.51898    3.62453  
2      -3.65725   2.50557  
3      -0.412257  5.4215  
4      0.726723   2.89672  
5      -0.606458  3.776  
;
```



Conventional uses of random functions

Without **random**, we get ordinary sampling:

```
var x := Uniform(0,10);  
minimize zot: (x - Normal01())^2;  
display x;  
expand zot;
```

gives

```
x = 6.09209
```

```
minimize zot:  
      (x - 1.51898)^2;
```



New builtin functions

New “builtin” functions for solvers to interpret:

- $\text{Expected}(\xi)$
- $\text{Moment}(\xi, n), n = 1, 2, 3, \dots$
- $\text{Percentile}(\xi, p), 0 \leq p \leq 100$
- $\text{Sample}(\xi)$
- $\text{StdDev}(\xi)$
- $\text{Variance}(\xi)$
- $\text{Probability}(\textit{logical condition})$



What happens when?

Stages indicate what happens when.

SMPS convention: **Stage = event** followed by **decision**, perhaps with first stage “event” known.

A variable is split into separate copies, one for each realization of its stage (but not of subsequent stages).

For more on SMPS, see

<http://myweb.dal.ca/gassmann/smps2.htm>



New “system suffix” `.stage`

New reserved suffix `.stage`, e.g.,

```
set A; set Stages;
```

```
var x {A, s in Stages} suffix stage s;
```

or

```
var x {A, s in Stages};
```

```
...
```

```
let {a in A, s in Stages}  
    x[a,s].stage := s;
```



Example: stochastic diet problem

Buy in two stages; constrain budget in first stage, suffer random price changes in second stage.

What to buy in first stage?

Old: `var Buy {j in FOOD} integer >= f_min[j],
 <= f_max[j];`

New: `set T = 1 .. 2; # times (stages)
var Buy {FOOD, t in T} integer >= 0
 suffix stage t;
s.t. FoodBounds {j in FOOD}: f_min[j]
 <= sum{t in T} Buy[j,t] <= f_max[j];`



Stochastic diet problem (cont'd)

Old:

```
minimize Total_Cost:  
    sum {j in FOOD} cost[j] * Buy[j];
```

New:

```
var CostAdj {FOOD} random;  
minimize Total_Cost:  
    sum {j in FOOD} cost[j] * Buy[j,1]  
+ Expected(sum {j in FOOD}  
    cost[j]*CostAdj[j]*Buy[j,2]);
```



Stochastic diet problem (cont'd)

Old: $\text{sum } \{j \text{ in FOOD}\} \text{amt}[i,j] * \text{Buy}[j]$

New: $\text{sum } \{j \text{ in FOOD}, t \text{ in T}\}$
 $\text{amt}[i,j] * \text{Buy}[j,t]$
param init_budget;
s.t. Init_Bud: $\text{sum } \{j \text{ in FOOD}\} \text{Buy}[j,1]$
 $\leq \text{init_budget};$
...
let{j in FOOD} CostAdj[j]
 $:= \text{Uniform}(.7, 1.3);$



“Constant” distributions

Assign numerical value to random variable \implies
simplified problem (for debugging and model
development).

Example:

```
let{j in FOOD} CostAdj[j]  
    := Sample(Uniform(.7, 1.3));
```

With imported function $\text{Expected}(x) = x$, this works
with conventional solvers.



Some things work now

Things that work include

- Most details of random-variable handling
 - Declarations
 - Assignments of distributions
 - Assignments of constants
 - Printing and sampling (in AMPL sessions)
 - Determining what the solver will see as linear
- Writing `.nl` files with random distributions
- Suffix `“.stage”` and functions of distributions.



Nonanticipativity

Nonanticipativity is implicit in stating problems (compact form). The `.nl` file has sparsity structure for all constraints and objectives, indicating which variables appear (and giving linear coefficients). This includes random variables. Stage structure is in `.stage` suffixes. Solvers can split variables if desired.



Work in progress

Updates to solver-interface library (for sampling), sample drivers not yet finished. Plans include

- Routines to pose *deterministic equivalents*, e.g., with stratified sampling such as Latin hypercube. Options `randoptions` and `($solver)_randoptions` would control sampling and discretization.
- Program to write `.nl` file for deterministic equivalent.
- Program to write SMPS format.
- Solver drivers, e.g., for Gassmann's MSLiP.



Bound computations

Forthcoming additions to ASL (AMPL/Solver interface Library) include routines for bound computations. See paper “Bounds from Slopes” in

<http://www.sandia.gov/~dmgay/bounds10.pdf>

Possible application: importance sampling. Sample next where support measure times variation bound is largest.



For more details (dmg@ampl.com)

<http://www.ampl.com> points to

- The AMPL book
- examples (models, data)
- descriptions of new stuff (in book 2nd ed., not 1st)
- downloads
 - student binaries; trial-license form
 - solver interface library source
 - “standard” table handler & source
 - papers and reports